SHONEN JUMP'S

YU-GI-OH! GX

The Beginning of Destiny

EVERYONE

E

CONTENT RATED BY ESRB

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KONAMI

⚠WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation 2 system.
  Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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Thank you for purchasing "Yu-Gi-Oh! GX The Beginning of Destiny". Please read this manual before playing for a more enjoyable gaming experience. We hope you play the game how it was meant to be played. Please note that we will not provide a replacement for this instruction manual, so we ask that you keep good care of it.

Notice

Here at Konami Digital Entertainment Co., Ltd., we are constantly making quality improvements to provide our customers with safer and more enjoyable products. Please understand that, due to this fact, the same product may differ slightly depending on when it was purchased. Please also note that, on occasion, we are unable to respond to customer inquiries related to product improvements.

WARNING

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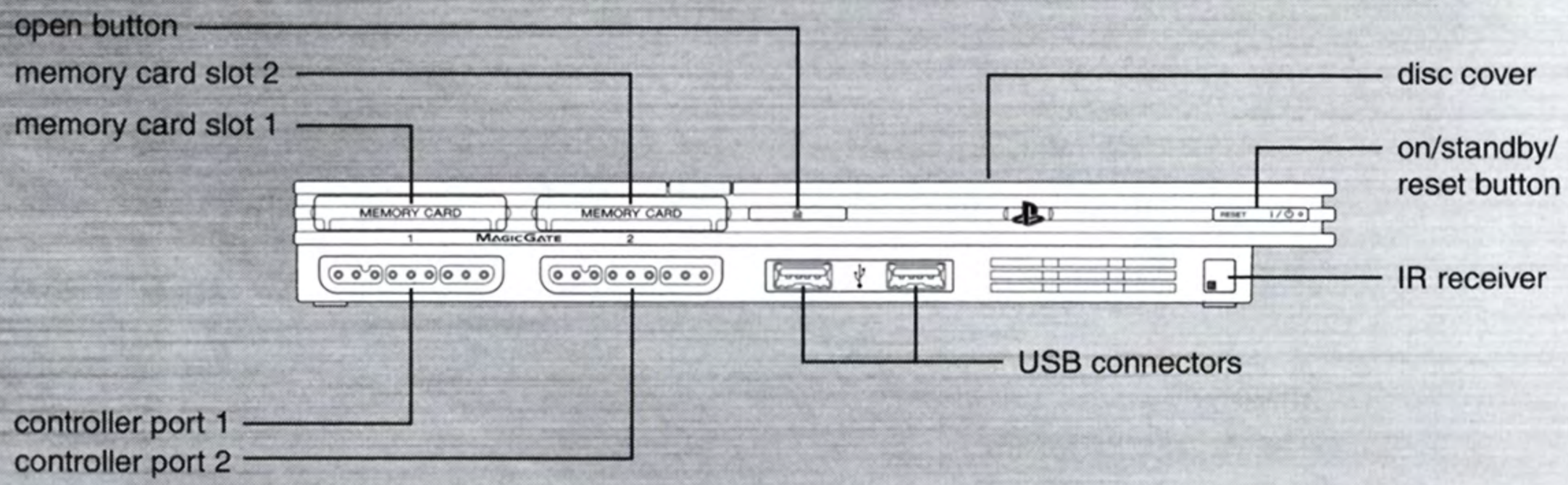
GETTING STARTED



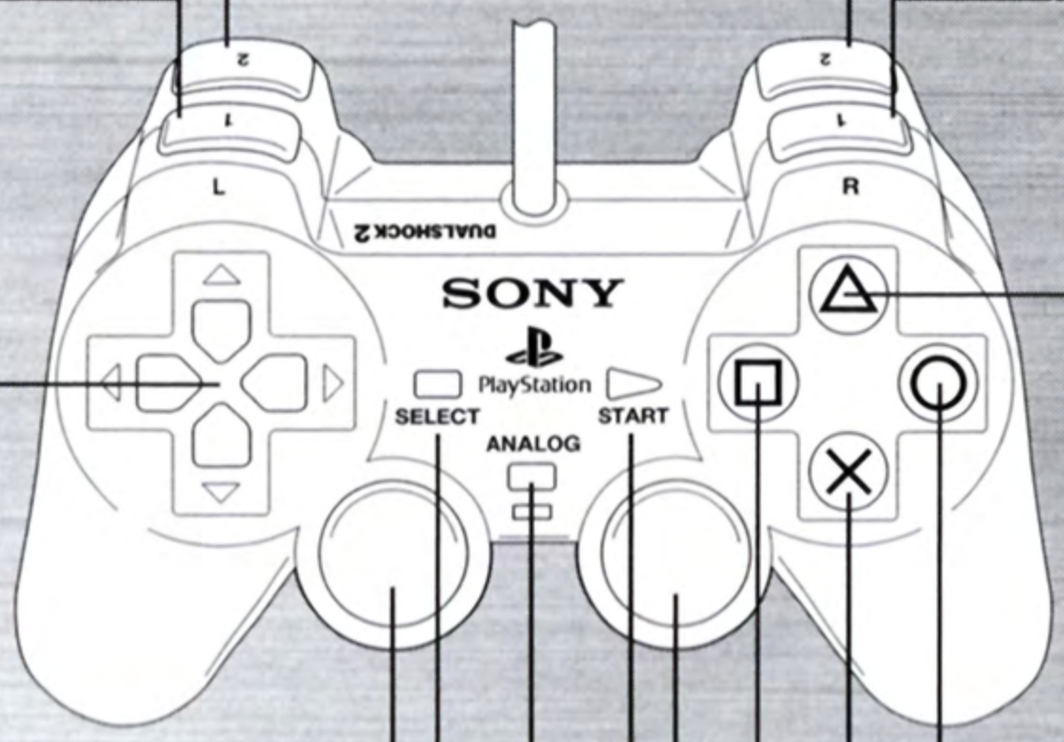
Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the Yu-Gi-Oh! GX The Beginning of Destiny disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS

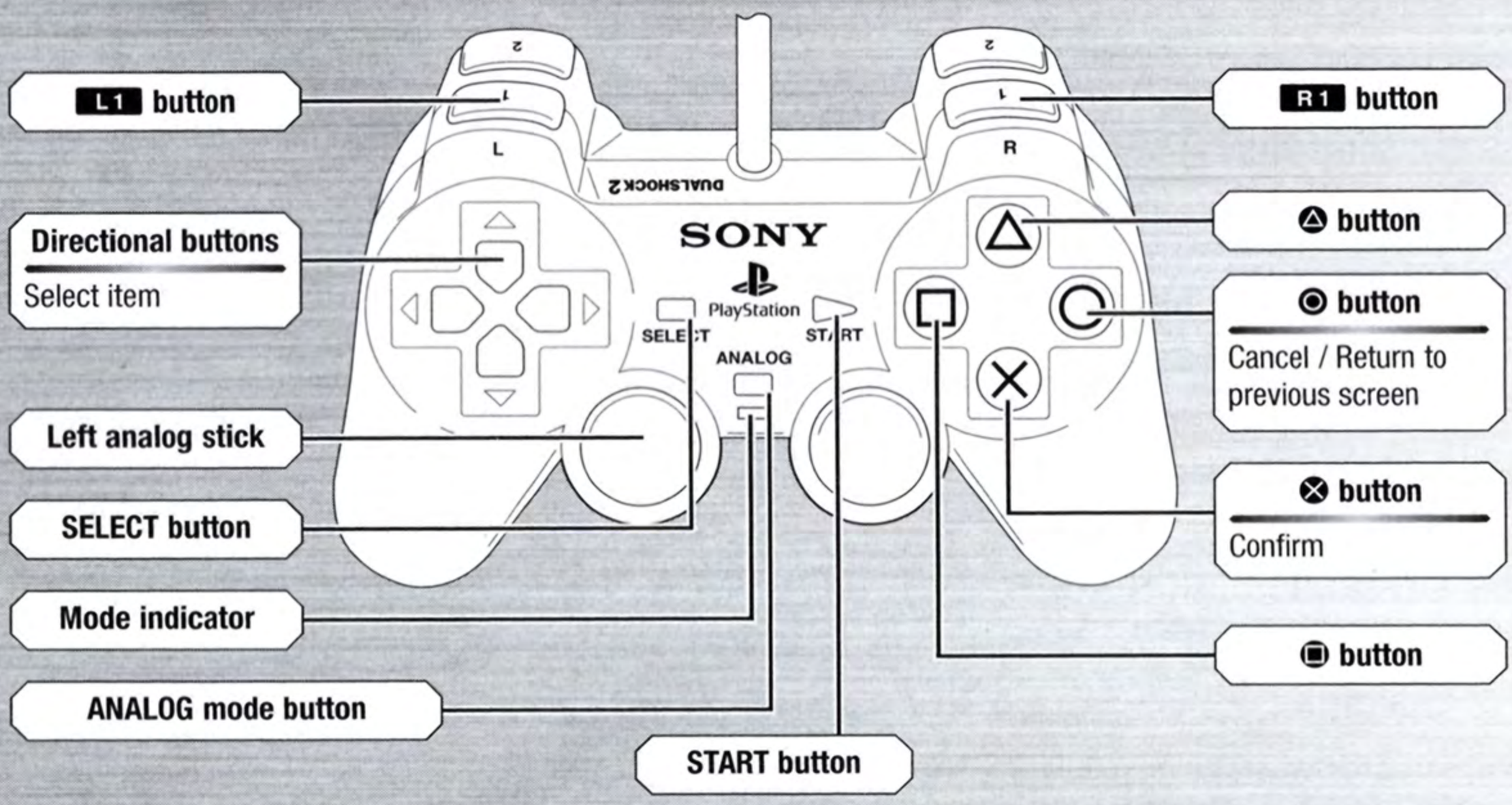


GAME CONTROLS

This section explains the basic controls for various screens such as the Field Screen and Duel Screen. When you get used to them, there are useful shortcut controls you should try as well.

ANALOG CONTROLLER (DUALSHOCK®2)

This game was made for use with an analog controller (DUALSHOCK®2). Connect an analog controller (DUALSHOCK®2) to controller port 1.



Screen Controls

Use shortcut controls on the Field Screen, Edit Screen, or Duel Screen to perform various actions easily. Just press the designated button while holding down the L1 button or the R1 button.

◆Field Screen Controls

Directional buttons / left analog stick	Move / (+ ○ button) Run / (while Map is displayed) Select point on Map
× button	Display Command Menu / (while Map is displayed) Confirm destination
○ button	(while Map is displayed) Move cursor to current position
△ button	Talk / (while on Map Screen) Move cursor to save point
□ button	Display PDA Menu

◆Shortcut Controls

R1 button	(+ × button) Talk (+ ○ button) Display Map (+ △ button) Duel (+ □ button) View or give item

◆Edit Screen Controls

Directional buttons	Move cursor / Select item
Left analog stick	Scroll through card explanation text
⊗ button	Move card / Confirm
○ button	Cancel / Exit Edit Screen

△ button	Display Deck Edit Menu
□ button	Change Tab
START button	Display Help Text
SELECT button	Change card layout

Shortcut Controls

L1 button	(+ ⊗ button / □ button) Scroll through lists by page (+ ○ button / △ button) Scroll through lists by category (+ SELECT button) Reset Narrow Search results
R1 button	(+ ⊗ button) Move card between Deck and Trunk (+ ○ button) Attach or remove Label (+ △ button) Narrow Search (+ □ button) Sort (+ SELECT button) Undo previous card move

◆Duel Screen Controls

Directional buttons	Move cursor / Select item
Left analog stick	Scroll through card explanation text
⊗ button	Display Command Menu / Confirm / (hold down) Display Activation Confirmation Message
○ button	Cancel / Display Phase Menu / Skip Effects / (hold down) Skip Activation Confirmation
△ button	Display Duel Menu / Sort card list
R1 button	Draw / Move cursor between Duel Field and Hand / Move cursor to highlighted card
START button	Display Help Text
SELECT button	Display or hide number of cards in Deck

Shortcut Controls

L1 button	(+ up directional button) Move cursor to opponent's Duel Field (+ down directional button) Move cursor to your Duel Field (+ left directional button) Move cursor to your Field Spell Card (+ right directional button) Move cursor to opponent's Field Spell Card (+ ⊗ button) Display list of your Removed Cards (+ ○ button) Display list of cards in your Graveyard (+ △ button) Display list of cards in opponent's Graveyard (+ □ button) Display list of opponent's Removed Cards

*The ANALOG mode button will always be set to ON (mode indicator lights red). It cannot be turned OFF (mode indicator does not light).
*You can soft reset the game and return to the Title Screen by pressing the L1 button, the R1 button, the START button, and the SELECT button all at the same time.

GETTING STARTED

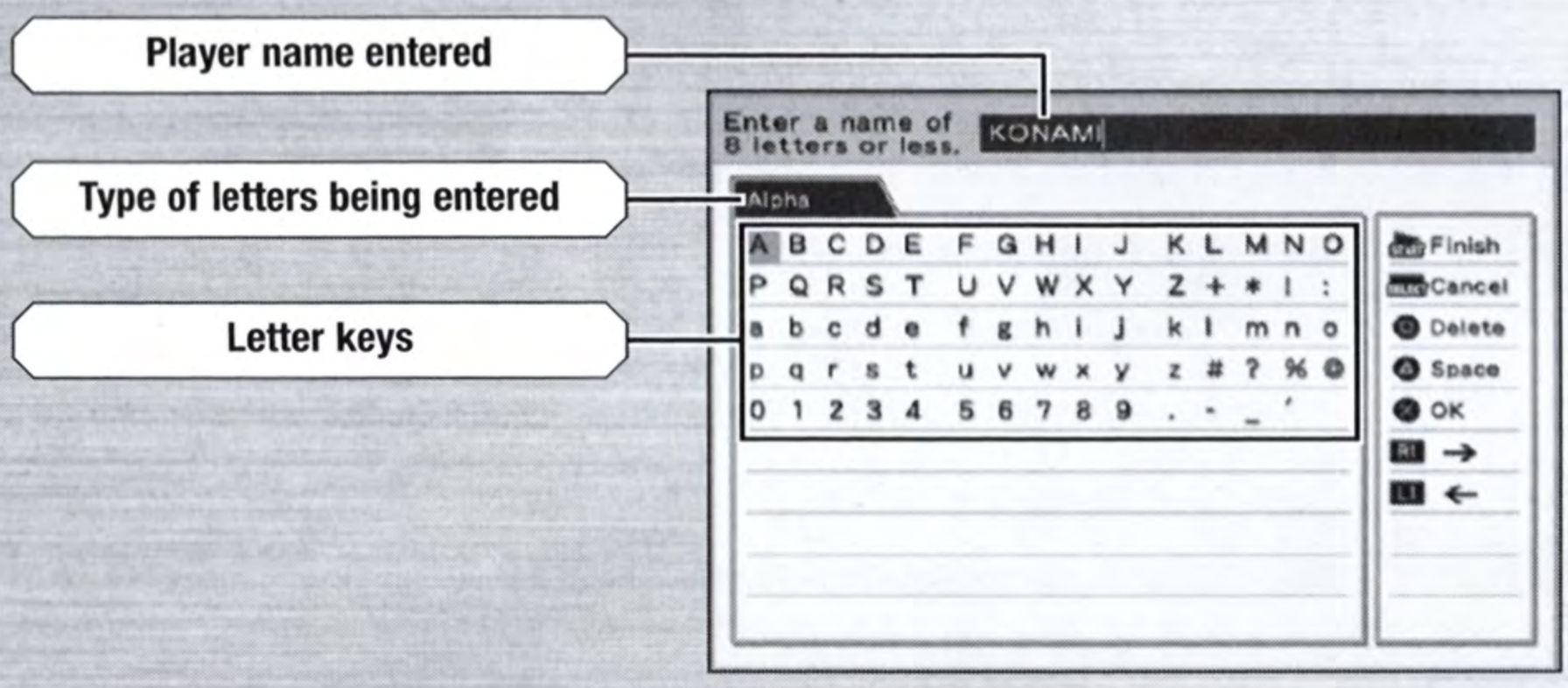
The Title Screen appears when you boot up your game. Press the START button to bring up the menu and select either "New Game" or "Continue".

NEW GAME

Choose "New Game" to create a new file and start a game from the beginning.

Enter a Name

When the screen shown below appears, input a player name up to eight characters long. Highlight letter keys with the directional buttons. To change character sets, use the ⊗ button. Press the START button to confirm. When you've finished entering your name, press the START button once more to advance to the Main Menu.


Player name entered
Type of letters being entered
Letter keys
Enter a name of 8 letters or less.
KONAMI
Alpha
A B C D E F G H I J K L M N O
P Q R S T U V W X Y Z + * ! :
a b c d e f g h i j k l m n o
p q r s t u v w x y z # ? % @
0 1 2 3 4 5 6 7 8 9 . - _ '
Finish
Cancel
Delete
Space
OK
R1
L1

◆Text Input Screen Controls

Directional buttons	Select letter key
⊗ button	Confirm letter key / Change character set
○ button	Cancel text input ("Cancel")
△ button	Input a space ("Space")
□ button	Delete a letter (Delete)
L1 button / R1 button	Move cursor position (← →)
START button	Confirm / Confirm text ("Confirm")
SELECT button	Switch input mode

*Select the "?" key to view the Controls Help Text.

CONTINUE

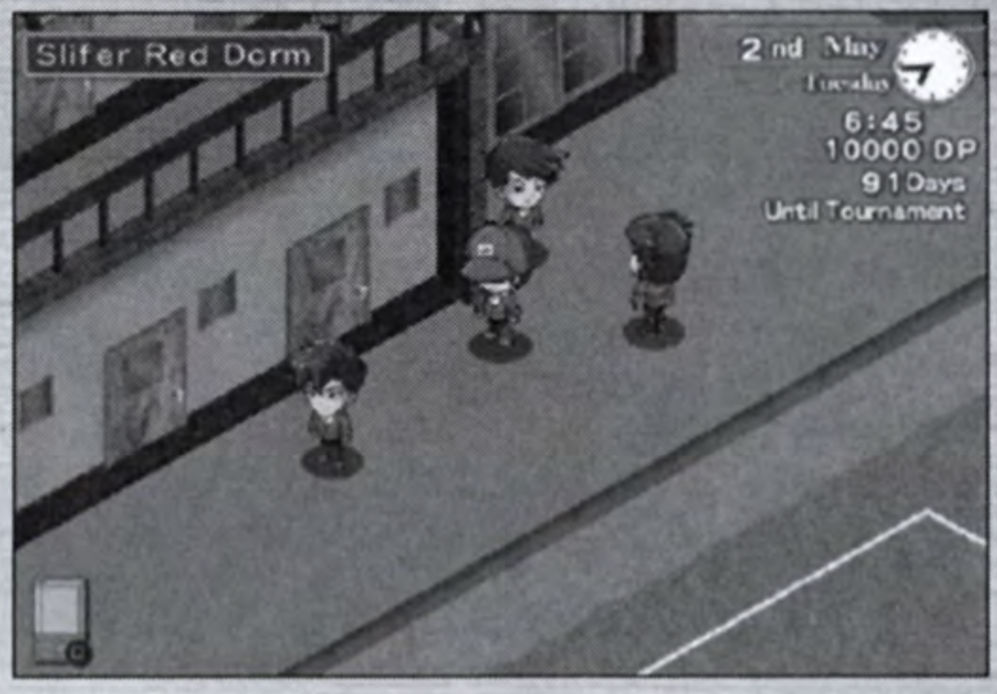
If you already have saved data, select "Continue" to resume your game. (Saving→P.9)

MAIN MENU

The Main Menu presents you with six different choices.
Make a selection by pressing the directional buttons up or down and confirm with the ⊗ button.

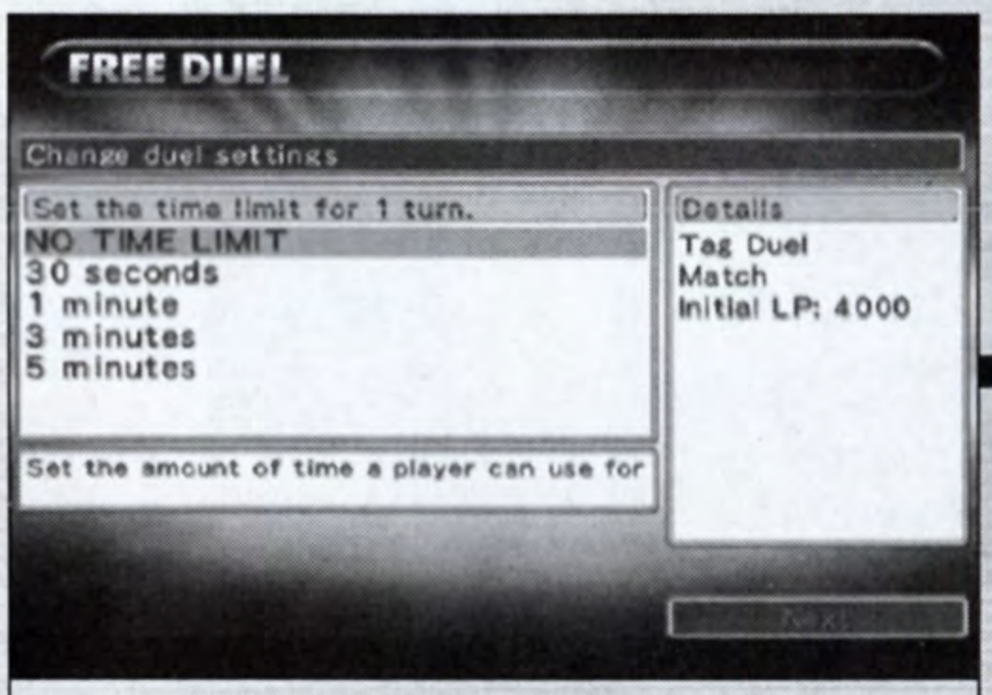
STORY MODE

The main mode for this game. Take the role of a Duel Academy student and progress through the story.

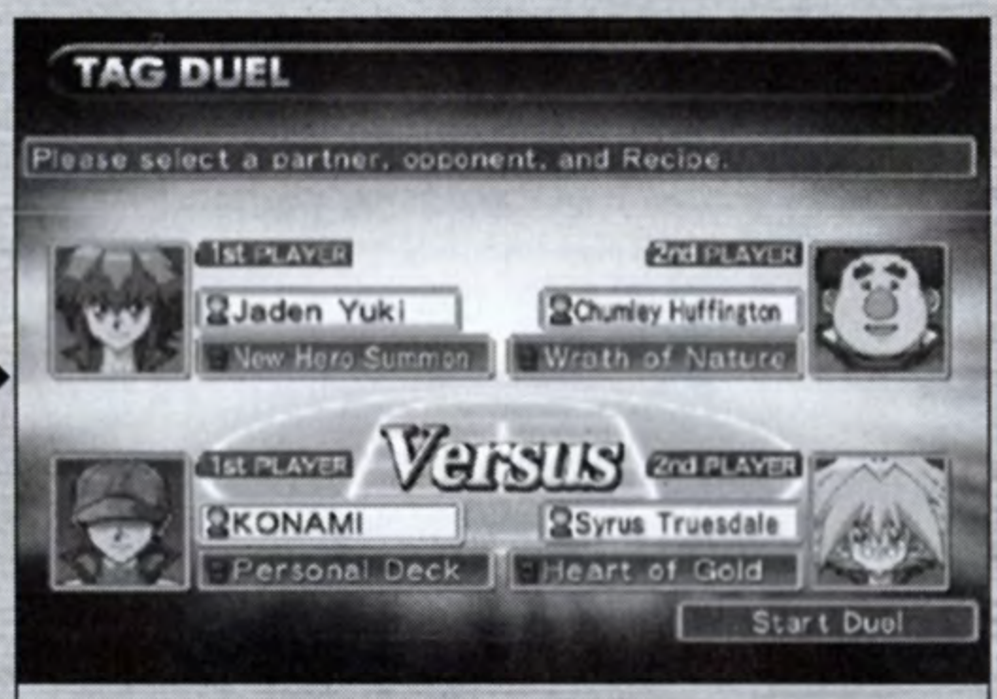


FREE DUEL

A mode where you duel freely against the characters of your choice. Select the number of players (Single Duel = 1 on 1, Tag Duel = 2 on 2) and the number of duels (Single Duel = 1 duel, Match Duel = 3 duels).



Choose the number of players first, followed by the number of duels and various detailed settings. Then select “Next”.



You can then change your opponents or Deck by selecting the appropriate option. When you've finished, select “Start Duel”.

DECK MENU

To change the cards in your Deck, choose “Deck Edit”. Select “Recipe Viewer” to see the Recipes you've created so far.

DATABASE

View character and card information.

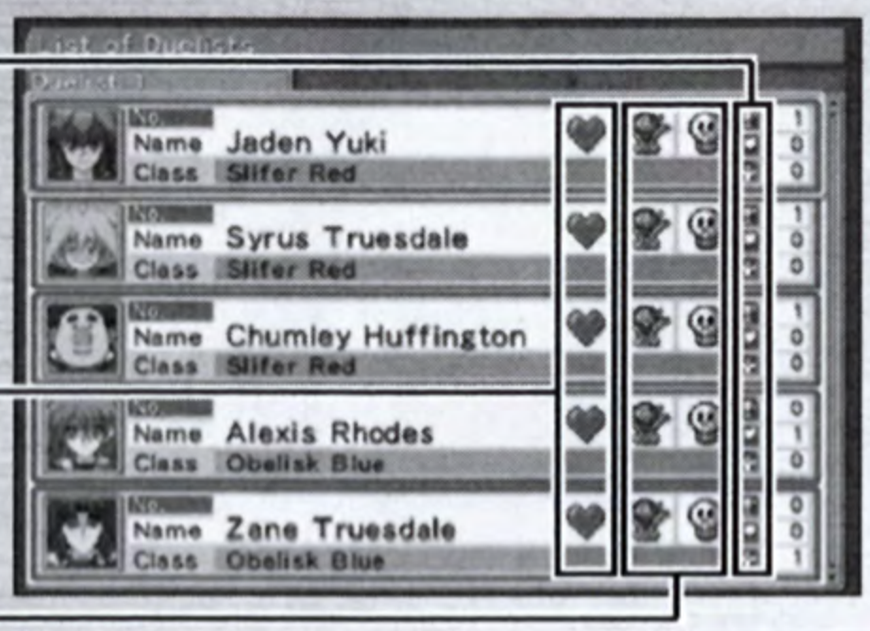
List of Duelists

Check information on characters you have met so far in Story Mode.
Align the cursor with a character and press the ⊗ button to view their detailed profile. To switch lists, press the L1 button or the R1 button.

Win / loss Record
: Wins : Losses : Ties

Level of Trust

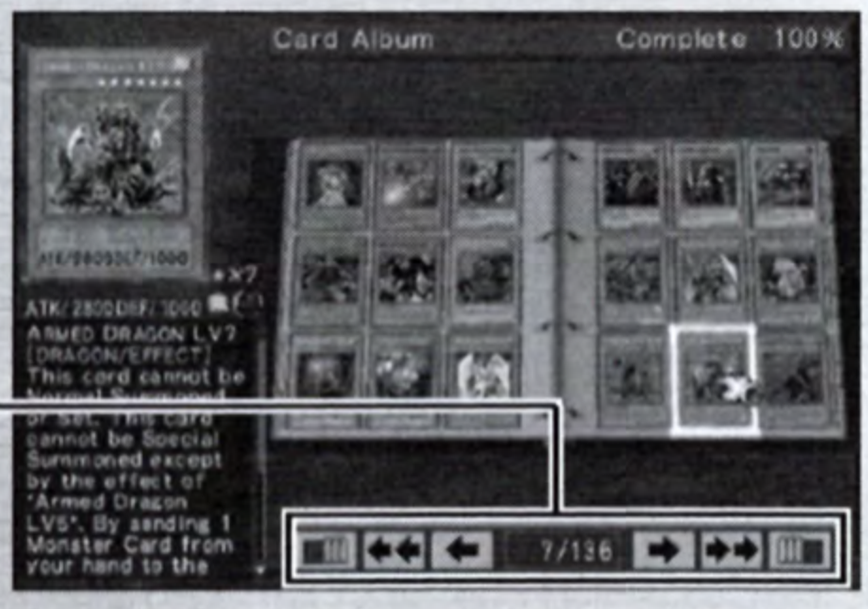
Story Mode Records



Card Album

View cards you have obtained up to now. To turn the page, either select an item on the page control bar or press the L1 button or the R1 button.

Page Control Bar
: Turn page
: Turn several pages
: Move to first or last page



Tutorial

Learn about editing your Deck and the rules of dueling.

Duel Rankings

View various duel records. The options here increase as you progress through your game.

Forbidden / Limited Card List

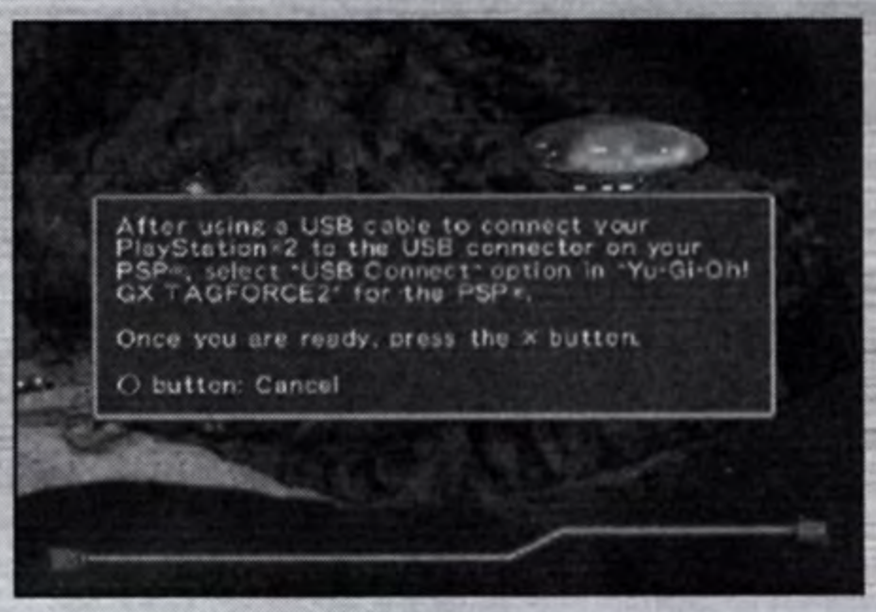
See a list of cards whose use is either forbidden or limited during a duel.
*For this game, you can select between two different types of Forbidden / Limited Card Lists.

USB Connection

By connecting to the PSP (Playstation®Portable) software title "Yu-Gi-Oh! GX TAG FORCE 2", you can receive special items.

*A USB cable (sold separately) is required to use "USB Connection".

Following the on screen directions, attach a USB cable to both your PSP and the USB connector on your Playstation®2. Then select "USB Connect" from "Database" and press the ⊗ button to enable the connection. Follow the on screen instructions once again from this point on.


After using a USB cable to connect your PlayStation®2 to the USB connector on your PSP®, select "USB Connect" option in "Yu-Gi-Oh! GX TAGFORCE2" for the PSP®.
Once you are ready, press the × button.
○ button: Cancel

OPTIONS

Decide various game settings.
When you are finished, press the ⊗ button to return to the Main Menu.

Tutorial	Decide whether a tutorial appears during Story Mode.
Message Speed	Choose how quickly messages display in Story Mode from three different speeds.
Sound Settings	Adjust the volume of in-game background music and special effects.
Duel Display Settings	Decide card animation speed, duelist and monster effects, and card activation confirmation settings, as well as whether to enable automatic drawing in the Draw Phase.

SAVE DATA

Save duel results, network results, and other information.

Saving

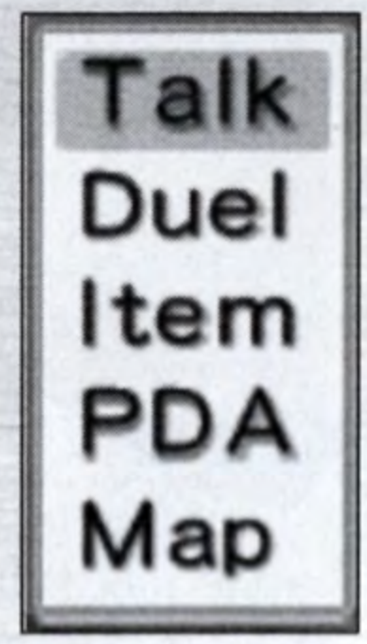
To save your win / loss record and Deck information, select "Save Data" from the Main Menu. Or, to record your progress in Story Mode, select the save point on the Map Screen.
In order to save data, a Memory Card (8MB) (for PlayStation®2) with at least 120KB of available space must be inserted into MEMORY CARD slot 1.

STORY MODE / MENUS

You can bring up the "Command Menu" or the "PDA Menu" from the Field Screen. Then select from various options based on the situation at hand.

COMMAND MENU

Press the ⊗ button when on a Field to select the Command Menu. To exit the menu, press the ⊙ button.



Talk	Chat with a nearby character. (Character Information will appear.)
Duel	Challenge a nearby character to a duel. Depending on the situation, they may refuse your request.
Item	View any items and Sandwiches you own or give a present to a nearby character.
PDA	Open the PDA Menu to edit your Deck or check your current status.
Map	Exit the current Field and switch to the Map Screen.

Level of Trust

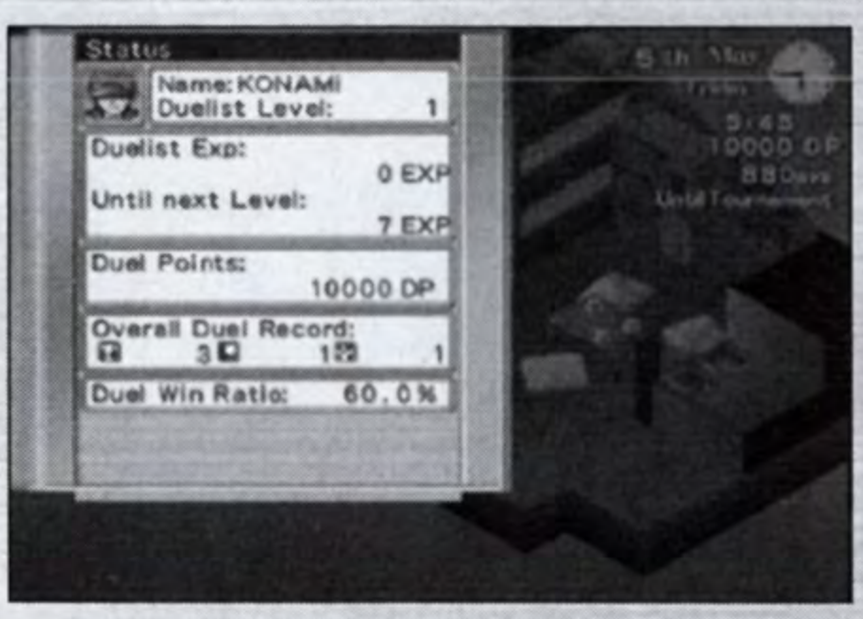
Chatting and dueling with some characters, as well as giving them Sandwiches, will affect the "Level of Trust" they have in you. To get a character to become your partner for the Tag Tournament, this Level of Trust will be especially important.
By clearing certain conditions, you can also ask certain characters to be your partner even if you haven't raised their Level of Trust.

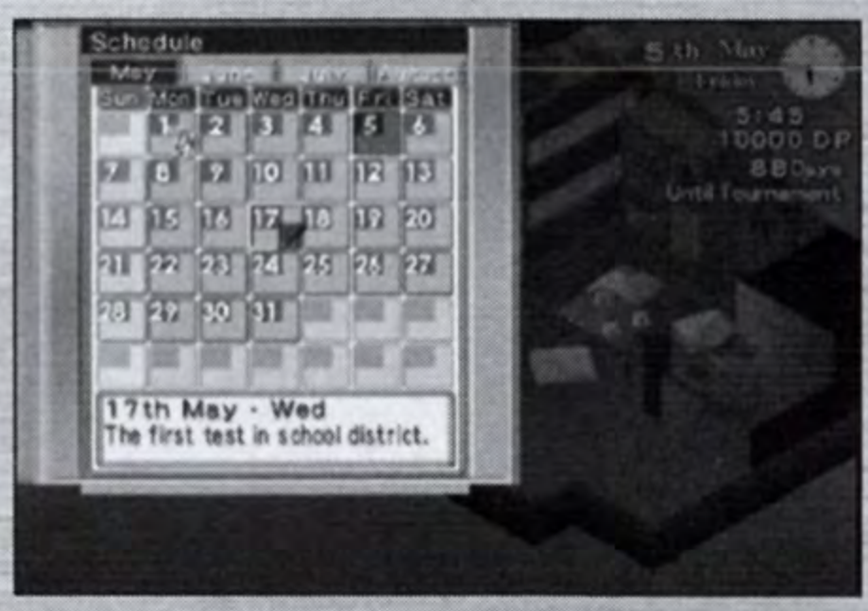
As you become closer, special events that affect Level of Trust may also occur...

PDA MENU

Press the ▣ button when on a Field or select "PDA" from the Command Menu to bring up the PDA Menu. Exit the menu by pressing the ◉ button or the ▣ button.

Deck Menu	Change the cards in your Deck with "Deck Edit" or check Recipes you have created so far with "Recipe Viewer".
Status	Check information such as your Duelist Level, Experience Points, DP and GX medals owned, and current winning percentage.
Email	The latest mail you receive will be shown first. Press the directional buttons up and down to make a selection. Use the ⊗ button to open and view the item.
Schedule	View your schedule. To switch months, press the L1 button or the R1 button.
Options	Change various game settings. (Options→P.9)
End Game	Leave Story Mode and return to the Title Screen. If you have not saved your game through the Map Screen save point, your latest records will be lost, so be careful.





DP and Duelist Level

You will earn "Duel Points" (DP) by dueling with other characters. Use your DP to purchase new Card Packs or Sandwiches at the School Store.
You will receive "Duelist Experience Points" whenever you win a duel. Once you have gained a certain amount of Experience Points, your "Duelist Level" will increase. As your Duelist Level gets higher, you'll be able to buy more kinds of Card Packs at the School Store.

CARD TYPES AND ICONS

The color of the card frame is different depending on its type.
Card information, such its effect and Attribute, is displayed using icons.

Card Type (Frame Color)

Monster				Spell	Trap
Normal (Yellow)	Effect (Orange)	Ritual (Blue)	Fusion (Purple)	(Green)	(Magenta)

Icons

Monster Card Type Icons

Dragon	Zombie	Fiend	Pyro	Sea Serpent
Rock	Machine	Fish	Dinosaur	Insect
Beast	Beast-Warrior	Plant	Aqua	Warrior
Winged Beast	Fairy	Spellcaster	Thunder	Reptile

Monster Card Attribute Icons

LIGHT | DARK | WATER | FIRE | EARTH | WIND

Spell & Trap Card Attribute Icons

Spell | Trap

Spell & Trap Card Effect Icons

Field	Equip	Continuous	Quick-Play
Ritual	Counter	Normal	

Special Feature Icons

Remove card from play	Fusion Material	Increase draw	Reduce Life Points
Destroy Spell/Trap	Token	Search Deck	Recover Life Points
Destroy monster	Flip Effect	Recover cards from Graveyard	Spell Counter
Deck destruction	Change card position	Increase/Decrease ATK/DEF	Gamble
Hand destruction	Get control	Pierce	Special Summon
LV Monster	Negate Effect	Cannot be destroyed	Cannot Normal Summon
Toon Monster	Attribute	Restrict Attack	Game Original
Spirit Monster	Type	Direct Attack	New Card
Union Monster	Return card	Multiple Attacks	

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